

Bengt-Erik Ingvaldsson

Student at Futuregmes.



Contact

Bengt-Erik Ingvaldsson

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<http://one2onesmiles.weebly.com>

Other Competences

- Uniyt (10+ year experience).
- Unreal.
- Photoshop.
- Maya.
- Blender.
- Cinama 4D.
- AutoCad.
- AB Driver license(Car and heavy motorcyckel).

Laungage

- Swedish.
- English.
- C#.

Experience

Scania Vabis AB. 1995-2019

Design Engineer.

As a design engineer I was responsible for adjusting/configure the truck to customer needs. I Work in projects to develop solutions for customer to increase customer profitability.

Education

Scania Industrial School. 1995-1998.

Industrial program. Industrial high school. 3 days a week school and 2 days a week practical education in the workshop. We learn to weld, turning, mill and other industrial oriented classes like robot and CNC. We build a small car as a graduate project.

Eskilstuna Estetiska folkhögskola. 2000-2002.

Art class. Aesthetic folk high school. An art school where we were prepared for further studies in design and art. I made a portfolio to apply to different art schools like "Konst fack" and "tillskärar akademien i Västerås" to become a cloth designer or an industrial designer.

Nässjö träcentrum. 2004-2006.

Smart product design and product development. We learn how to make products like furniture's and prison cell interiors for the "Kumla anstalten". We also learn industrial design, manufacturing techniques and logistics.

NTI Stockholm. Spring off 2019.

Graphical illustration. A small 1 semester distance course where I learn the basics in graphical illustrations and sharpened my skills in drawing on paper and in Photoshop.